2024 Victory Cup: General Information





WHERE:

The Royal Banquet Hall. 6355 Rolling Road, Springfield, VA 22152.

WHAT:

The Victory Cup is the 1st leg of a three tournament series under *The Blackbelt League*. The 3 events are the Victory Cup, Super Challenge and the Showdown. In certain divisions, students who place in the top 4 places will earn points for their school which are tabulated at the end of the tournament to determine the Champion school. The Champion school will win the Victory Cup Champions Cup. The points also carry over to the next two events (Jhoon Rhee Super Challenge and Lead By Example Showdown) where the school with the most points from all 3 events will get to display the Champions Flag until the end of 2025. The following is how you can earn points for your school: (Not all divisions in the tournament qualify for The Blackbelt League points tabulation. Please see division list for more details.)

Competition Results

1st Place - 3 points 2nd Place - 2 points 3rd Place - 1 points (2 third places)

Why compete in the Victory Cup? 1. Our event is SUPER organized. Since all registration is processed online, we know a week in advance the exact number of competitors in each division and the schools they represent. We can address large divisions and divisions that only have 1 competitor. In the latter case, we will notify pre-registered competitors before the tournament and offer a full refund, how many tournaments do that? The achilles heel of most martial arts tournaments is not running on time due to disorganization - we do everything we can to run on time.

WHEN: Sunday, April 14, 2024

8:15 am Meeting for judges and time/score keepers
8:45 am Meeting for judges and time/score keepers
Black Belts
12:30 pm Ninja/Dragons (8 & up), White, Yellow, Orange Belts all ages
Creen, Purple & Blue Belts

11:00 am Ninjas/Dragons (7 and under) 4:00 pm Red, Brown & Novice Black Belts

*Orange belts have the option of competing as a novice or intermediate

Arrive at least 30 minutes prior to your scheduled start time. Please note that these are general start times.

Delays may occur due to unforeseen circumstances. Please plan on spending about 3 hours at the tournament.

REGISTRATION and SPECTATOR ADMISSION:

Please see Registration Instruction page. Each registration includes one spectator ticket. All pre-registration must be processed online by Sunday 3/24/24. Online late registration runs from 3/25/24 to 4/7/2024. Spectator Fee @ the door \$10 per person (\$5 if you order when you pre-register). There is no tournament registration at the door.

SCOREKEEPERS and JUDGES NEEDED: judges training video on our website (www.theblackbeltleague.com)

Volunteer scorekeepers and judges who help a minimum of 3 hours will get free spectator admission and a free tournament t-shirt. If you wish to help at the tournament, please <u>register online as a volunteer</u>. No experience necessary. Volunteer scorekeepers must be at least 13 years of age. Students interested in judging must be recommended by their instructor, at least 14 years of age, and have a rank of at least black belt. Contact Master Ray Estrada via email at blackbeltfairfax@gmail.com if you have any questions.

AWARDS:

First Place Awards: All Ninjas/Dragons/Novice - Gold Medal Intermediate and Advanced - Trophy Black Belts - Plaque **Second Place Awards:** Ninjas/Dragons; Novice Divisions - Silver Medal Intermediate to Black Belt - Trophy

Third and Fourth Place Awards: All Ranks - Bronze Medal.

REFUND POLICY:

Refunds may be requested via email (blackbeltfairfax@gmail.com) minus a \$20 processing fee **before March 25**, **2024**. Refunds are not provided for any reason after this date, however a credit voucher (minus a \$20 processing fee) to the next Victory Cup will be given. Please email your refund request to blackbeltfairfax@gmail.com with the following information: Student name, parent name, home address, contact email address and TKD School. Refunds are not transferable.

PREPARATION: Read carefully before tournament day

A clean uniform must be worn (School TKD T-shirts okay for sparring only). Jhoon Rhee (Arlington and Falls Church), Lead By Example TKD and Black Belt Academy students please remember to pick up your wristbands from your school prior to the tournament. Students from other schools (or if you registered late) can pick up wristbands at tournament (Please bring your confirmation page) Do not lose your competitor wrist bands or you will be charged \$15 per lost competitor wristband. If you are sparring remember to bring your sparring gear. All gear is required for all competitors including your mouth guard, groin cup (boys) and face shield for your head gear (See sparring rules). Please arrive at least 30 minutes before the scheduled time above. Expect to invest about 3 hours of your time at the event. Please download and read the rules page from the website. There are NO Refunds for a rules violation disgualification.

2024 Victory Cup Divisions List

*Divisions in BLUE are points eligible

8:45 am Black Belts

Black Belts can compete in 4 divisions: 1 traditional form, 1 creative form, 1 musical form (Beethoven or Granada), and Sparring.

Traditional TKD 1st dan Traditional forms must be a recognized ITF/	Creative Creative Empty Hand Weapons	Beethoven Compete 3 at a time	Granada Compete 3 at a time	(Matche	t Sparring s to 7 pts)
WTF form. Tang Soo Do or traditional Japanese katas are okay. 112- (b/g)	712- (b/g) 1012- (b/g) 813-17 (b/g) 1113-17 (b/g) 918+ (m/f) 1218+ (m/f)	1312- (b/g) 1413-17 (b/g)	16 12- (b/g)	19 —10- 20 —11-12 21 —13-17 22 —18+	24 11-12

11:00 am Ninjas 7 and under

Team Ninja

27 __ Team Ninja Basics 1 -3 (defensive only) Coach can count and perform w/team Ninja/Dragon students who are 8 years or older must compete in the white & gold novice divisions

Ninja Bopper

28 __ Ninjas 4- (b/g)

29 _ Ninjas 5 yr (b/g)

30 __ Ninjas 6 & 7 yr (b/g)

12:30 pm (Beginner) White, Yellow & Orange Belts

Novice Students can compete in 2 divisions: 1 Team event (Team Kamsah or Team Jayoo) & 1 Sparring division (bopper or point)

Novice students who want to point spar must have all sparring gear and can compete in the intermediate point sparring division below.

Team Kamsah	Team Jayoo	eginner Bopper Spar	Intermediate Point Spar
31 Team White (all ages) Kamsah & Basics 1-3 (defensive and offensive) Coach can only count	•	32 7- (m/f) 33 8-9 (m/f) 34 10-12 (m/f) 35 13-14 (m/f) 36 15-17 (m/f) 37 18+ (m/f)	(must have all sparring gear!) See below for division breakdown. Note this division starts @ approximately 3 pm

2:00 pm (Intermediate) Green, Purple & Blue

Intermediate students can compete in 2 divisions: 1 Form (Chosang or Open) & Intermediate Point Sparring

Chosang May compete 2 or 3 at a time. No music	Open Forms* Students competing with same form may compete 2 at a time. No Extreme Moves	*Students competing in Open Forms, please	large divisions (17 or more	oint Spar (Matches to 5 pts) e) will be divided by size. When possible, Belts only division will be created.
38 7- (m/f) 39 8-9 (m/f) 40 10-12 (m/f) 41 13-14 (m/f) 42 15-17 (m/f) 43 18+ (m/f)	44 7- (m/f) 45 8-9 (m/f) 46 10-12 (m/f) 47 13-14 (m/f) 48 15-17 (m/f) 49 18+ (m/f)	read the rules. There are some restrictions!	50 7- (boys) 51 8-9 (boys) 52 10-12 (boys) 53 13-14 (boys) 54 15-17 (boys) 55 18+ (men)	56 7- (girls) 57 8-9 (girls) 58 10-12 (girls) 59 13-14 (girls) 60 15-17 (girls) 61 18+ (women)

4:00 (Advanced) Red, Brown, & Novice Black Belts

Advanced students can compete in 3 divisions: 1 Form (Pyung-wa, Exodus or Open), Weapons, and Advanced Sparring

*Students competing in Open Forms, please read the rules. There are some restrictions!

Pyung-wa	Exodus	Open*
Pyung-wa/Exodus ma	y compete 2-3 at a time. N	o extreme moves in Open
62 10- (m/f)	67 10- (m/f)	72 10- (m/f)
63 11-12 (m/f)	68 11-12 (m/f)	73 11-12 (m/f)
64 13-14 (m/f)	69 13-14 (m/f)	74 _ 13-14 (m/f)
65 15-17 (m/f)	70 15-17 (m/f)	75 _ 15-17 (m/f)
66 18+ (m/f)	71 18+ (m/f)	76 18+ (m/f)

V	Veap	ons
No	music.	Extreme
m	oves pe	rmitted
7	12_ 1	(m/f)

77 _	12- (m/f)
78 _	13-14 (m/f)
79 _	15-17 (m/f)
80	18 + (m/f)

Advanced Point Spar (Matches to 7 pts)

large divisions (17 or more) will be divided by size. When possible, a separate red or brown belts only division will be created.

81 10- (boys)	86 10- (girls)
82 11-12 (boys)	87 11-12 (girls)
83 13-14 (boys)	88 13-14 (girls)
84 15-17 (boys)	89 15-17 (girls)
85 18+ (men)	90 18+ (women)



Tournament Rules

General Rules:

AGE RULE: Students must compete at the age they are on the day of the tournament.

UNIFORM RULE: Full uniform tops for forms competition. Your martial arts school t-shirts accepted for sparring only, No Exceptions!

Point Sparring Rules:

Following sparring gear not permitted: Grappling or boxing style gloves, severely torn/damaged gear, gear that does not fit competitor (ie if any toe extends beyond foot pad) or cloth sparring gear. **Ringstar Sparring Shoes** allowed **only** in the Advanced Sparring and Black Belt Sparring Divisions. Ringstar sparring shoes will not be permitted in Intermediate Point Sparring. If you have doubts about your gear, please email BlackBeltFairfax@gmail.com with a photo of the gear in question.

GENERAL RULES: POINT SPARRING EQUIPMENT RULE: Foam safety gear in good condition required for point sparring. Foam safety gear for hands, feet (feet guards must have toes and heel covered), shins, head gear with face shield (face shield mandatory for all competitors all ranks -including adult Black Belts), mouth guard, groin protector (for males), chest (optional for all competitors 18 and older). Competitor will have 2 minutes to obtain missing items or face disqualification. Students may wear their TKD School T shirt or a Super Challenge T shirt. SCORING OF POINTS: 1 point punch or 2 point kick. Competitor must recieve unanimous vote for a point to be awarded. Judges must call the same point. 2 minutes or 5 points whichever comes first (Advanced & Black Belt sparring to 7 points) Divisions with 3 or less competitors may be combined with the next available division. No warnings for fouls; automatic point deduction or point for opponent for infractions; Automatic disqualification for three infractions. Judges can call for a penalty point for the following infractions: Excessive contact, running out of bounds or falling to avoid fighting, sweeping, grabbing, pushing, contact on illegal areas (below the belt and back), uncontrolled strikes (contact not necessary). OUT OF BOUNDS RULE: Students who are out of bounds (both feet outside ring) can be scored on, but cannot score a point. AUTOMATIC DISQUALIFICATION FOR cursing, dissent, drawing blood (before bow out), taunting or unsportsmanlike conduct, and excessive contact. In the event a student is disqualified, the rules arbitrator can be called upon to make the final decision. CALLING OF PENALTY POINTS: Any judge can call for a penalty point/ disqualification, however a majority vote is needed to award a penalty point. A competitor who has committed a penalty cannot also score a point during the same call, however a scoring point and penalty point can be called against a competitor. Penalty points are called just like regular points (majority vote required).

Forms Rules:

Full uniform top and bottom required - T shirt tops cannot be worn during forms competition. Divisions with less than 4 competitors may be combined with the next older division. In case of a scoring tie for any of the top 4 places, competitors will re-perform and winner determined by a hand vote. JHOON RHEE FORMS (Chosang, Pyung-wa, Exodus, Beethoven, Granada): Students may compete 2 or 3 at a time in the Jhoon Rhee Forms Divisions. Music will be used for Exodus, Beethoven and Granada. Music will not be used for Chosang. OPEN FORMS (No music or weapons / No Chosang in intermediate open; Pyung-wa or Exodus in advanced open): Students may compete 2 at a time if competitors competing with the same form. Extreme moves not permitted in Open Forms. Extreme moves are defined as: Inverted moves, flips, cartwheels, and aerial spinning kicks greater than 360 degrees (automatic DQ). BLACK BELT CREATIVE FORMS/TRADITIONAL: Music optional in Black Belt Creative forms. Competitor is responsible to bring their own music source. Music cannot have any foul or abusive lyrics (automatic disqualification). Extreme moves permitted in Creative Black Belt Divisions. Black Belt Traditional forms must be an ITF or WTF recognized pattern. Traditional Japanese katas are also acceptable (any other form automatic disqualification).

Bopper Sparring Rules: (visit the www.theblackbeltleague.com to view video rules demo)

School T-shirt (or Super Challenge Tournament T-shirt) accepted for sparring divisions only. 1 point for all strikes. Point scoring areas **exclude** the groin area, face and arms. All other body parts are legal scoring areas. 5 points or 1 minute, whichever comes first. Competitors can only use one hand on bopper to strike and must be balanced on their feet (you cannot score a point while diving or with your free hand/knees touching the floor). A distinct striking motion necessary for a point to be awarded. Incidental contact with a scoring area may not result in a point at the discretion of the center judge. Bopper must also be in control for a point to be awarded. No warnings for fouls. Judges can call for a penalty point for the following infractions: Excessive contact, striking with two hands, running out of bounds or falling to avoid sparring, diving while trying to score a point. Disqualification rules for point sparring also applies to bopper sparring.

Team Ninja / Team Kamsah / Team Jayoo:

Team Ninja (7 and under): Students will perform the defensive white belt basics 1-3 as a team. A school coach can count out the moves team and perform with the team. Ninjas will perform all 3 defensive basics on the left side first then the right side. Team Kamsah: All novice students will perform Kamsah and first 3 white belt basics as a team (defensive and offensive; normal count). Coach can only count for team. The "Basics" are defined as 1. front punch 2. back punch 3. front kick. Order of Kamsah/Basics does not matter. Team Jayoo: All yellow belt students will perform Jayoo (25 moves maximum). Coach cannot count. All teams must have at least 10 competitors or will get a full point deduction in the final score. Competitors are responsible to ask instructor of their school if they have enough team members to compete. Schools with less than 10 members may be combined or added to other teams. There are no refunds for disqualified teams.



Registration Rates and Dates

*Registration requires a Printer! Please print out your confirmation page upon completion!

NO REFUNDS OFFERED AFTER March. 24, 2024. ALL REFUNDS ARE SUBJECT TO A \$20 PROCESSING FEE

All registrations include 1 spectator ticket.

Instructions (Please Read Carefully)

Pre Registration: by Sunday, Mar 24: \$75 entry fee / \$5 spectator

- 1. Log into www.TheBlackbeltLeague.com. Please do not register from a smartphone or tablet unless you can print from your mobile device.
- 2. Go to website and download the 2024 Victory Cup Flyer. Refer to the divisions list page to help you choose the divisions to compete in.
- 3. Go to the competitor registration tab. Make sure you accurately enter competitor information, particularly info regarding gender, date of birth, rank and the TKD school the student represents.
- 4. The site will automatically display the division options you are eligible to compete in based on the rank and age you entered. See below for division options based on competior rank. Competitors who were recently promoted within the last 2 months to the their current belt may compete at their previous belt rank with your instructor's permission.
- 5. The website will default to the paypal payment system for payment
- 6. If you choose to bypass the paypal payment, you must send payment via Zelle or Venmo (do not send a check)
- 7. All pre registration payments sent via Zelle or Venmo (**Zelle: BlackbeltFairfax@gmail.com / Venmo: Venmo@Hamid-Yasini**) must be received by **midnight, Sunday, March 24**. If payment is not received by this date, your registration will be deleted. Please make sure you link your payment to the competitors full name.
- 8. Once registration is completed, please print out and save the confirmation page for your records.

Late Registration: Monday, Mar. 25 to Sunday, Apr. 7: \$95 entry fee / \$10 spectator

follow instructions above. Note increased entry fees.

Late Registration payment due by midnight Sunday, April 7. Registration unpaid by this time and date will be deleted.

Competitor Rank	Divisions
Ninjas (7 and under)	Team Ninja (Basics 1-3 only; defensive only) 1 Sparring (Ninja Bopper Sparring)
White/Yellow/Orange	Team White (Kamsah and Basics 1-3; defensive and offensive) Team Yellow (Jayoo 25 moves max) 1 Sparring (choose Novice Bopper or Intermediate Point Sparring) Novice students who want to point spar can register and compete in Intermediate Point sparring. Please note that intermediate divisions start (approx 3:00 pm). Must have all sparring gear. Please read the rules.
Green/Purple /Blue	Form (Chosang or Open Forms) Sparring (Intermediate Point Sparring)
Red/Brown/Novice Black	1 Form (Pyung-wa, Exodus, or Open Forms)1 Sparring (Advanced Point Sparring)1 Weapons (no music)
Black Belts	1 Traditional Form (1st Dan or 2nd Dan and higher)1 Creative Form (choose empty hand or weapons)1 JRI Form (choose Beethoven or Granada)1 Sparring (Black Belt Point Sparring)